

Federation Database

Biological Compendium

(Sentient Races, Species, Drugs, Poisons and Toxins, Fauna)

Sentient Species

!hew: (DENEb)

;At: (FLYSPECK)

A large race that resembles a monolithic stonee. The ;At fade n and out of our reality, and can travel at speeds faster than light, as evidenced by their propensity to emit Cerenkov radiation. The ;At are concept telepaths, and exist in all time simultaneously.

Abalekites

Abbutan:

Race that engaged the Klingons in a war; Abbutan successfully repelled Klingons from several colony worlds.

Abinarri:

The Abinarri rule a large star empire beyond Federation space; the exact location of this space is unknown. Originally a wild and uncivilized society, the Abinarri finally found civilization under the rule of the Lawgivers. The lawgivers eventually created a convoluted and byzantine legal system, which the Abinarri began to force on neighboring sentient beings. Currently the Abinarri hold dominion over thirty sentient species, and are attempting to conquer at least two more. An organized resistance movement fights against the Abinarri, led by former Maquis operatives.

Ai'La'Mos

Alien race with no apparent means of written language; their homeworld has also been colonized by the Nailati.

Akkallans: (AKKALLA)

Humanoid beings; the dygnt gland causes older adults, after their reproductive cycles have ended, to develop into a telepathic aquatic life form, called the Wwafida. For centuries, the Akkallan removed the gland during the birth name ceremony; this practice eventuaally led to the Wwafida's devolvement from natural part of the life cycle to myth.

Ak'lins: (FURY)

Alariins:

Possess some of the characteristics of a theriomorph.

Ammonites

Andorians: (ANDOR)

Blue-skinned humanoids; blood is cobalt based.

Andorran

Angirans: (ANGIRA)

Golden furred race that resemble humanoid lemurs and stand two and one half meters tall. They have exceptionally strong and muscled legs.

Aragos (ARAGOS)

Arcturans: (ARCTURUS)

Humanoid race with large extra folds of skin and large earlobes. The Arcturans are nearly bald except for a shock of brightly colored hair on the top of their heads.

Arcturians:

Four-armed humanoids renowned for their yoga-like practices.

Aretians: (ARETA)

Argelians, Argellians:

Humanoid Race.

Argoans (Aquans): (ARGO)

Sea-going mammalian species resembling Terran legends of mermaids. A dorsal fin runs the length of the back, and coloration ranges from gold or green. Vestigial length of hair appear at the crown of the head.

Ariantu: (ARIANT)

Tailed humanoid race.

Aritani

Arn

Asadourians

Atarakians:

Two meter insectoid humanoids with large yellow eyes and covered in a yellow chitin. Not capable of speech, the Atarakians use their self-luminous eyes like signal lamps for communication.

Aurelians: (AURELIA)

Humanoid race with delicate, membranous wings that can be folded across their backs. Their plumage is blue and gold, and stand seven feet tall. Aurelians are extremely thin.

Ba'ku

Bal Quonnot: (BAL QUONNOT)

Belnarri

Ben'ath:

Known as the shadow-people by the Kesat. The Be'Nath use cloaking devices to steal other race's ships and determine if they pose a threat to them. Ba'Neth are multi-tentacled, paranoid lifeforms.

Benefactors:

Race that abducts members of various races, whom they breed and train to eventually become agents on those worlds to help guide the planet's development.

Benegan**Benzite**

Blue skinned race noted for their bureaucratic tendencies. Bezites require respirators to work in standard Starfleet vessels. Benzites cannot get nauseous (TNG:48, 217).

Berikazin**Berm: (BERM, DELTA QUADRANT)****Betazoids: (BETAZED)**

Humanoid ace with strong esper and empathic abilities.

Beystohnai: (BEYSTOHN)**Bhvui****B'Kaazi****Blumbergs:**

Ancient race whose existence was proven by linguistical studies conducted by Matthew Blumberg; their writings have been discovered on Alpha Prime XII, Minox IX, and Askalon V.

Boacans:

Humanoid race very similar to humans.

Bolian:

Hairless, blue-skinned humanoid race. A ridge bisects the head at a horizontal angle directly down the center of the face.

Boqus: (BOQU)

Silicon based lifeforms that inhabit a KO Dwarf out in the intergalactic void beyond the edge of our galaxy. The Boqus stand about three meters tall and have multiple limbs that radiate from a central tube structure. Their head is plate shaped and sprout fringed tentacles from its edges that hang downward. Crystals grow from the top of this plate.

Borg

Breen

Brikar:

Mountainous, dense humanoids.

Byfrefixians:

Humanoids that prefer a colder climate than human norms.

Caitans:

Caitian: (CAIT)

Felinoid race.

Calamarain:

Sentient ionized gasses that live in a cloud of plasma in the interstellar void. The Calamarain manipulate tachyons as weapons and for communication. The Calamarain can impede warp field development and the use of transporters (TNG:47) The Calamarain were once known as the Coulalakritous, prior to being frozen in a solid state for two million years by the entity known as O. (TNG:48, 29)..

Calix

Calligar: (CALLIGAR)

Humanoid with hairless bodies and red skin, with two long nasal slits in the center of their head approximate to the location of human noses. Having polluted their world past the point of habitability, the Calligar took to the stars, building massive floating artificial satellites around their world. They elected not to colonize other worlds as they surmised they would fall to the same fate as Calligar. Calligar was transformed into a self-regenerating plasma sphere from which the Calligar power their artificial worlds. In Calligar society, individuals remain in society until it is deemed that they no longer will contribute to the growth of their society. At this time, the Calligar are "thinned": their physical bodies are destroyed and their minds are placed into the Worldnet, a repository of the minds of all the previous Calligar. Calligar exists in a desolate portion of the Gamma Quadrant, some twenty years past the Federation's borders at maximum warp and some fifty years distant of the Bajoran wormhole.

Capitano:

Race with no eyes that possesses a form of radar for visual input.

Cardassians: (CARDASSIA PRIME)

Carreons:

Amphibian race that stands shoulder-high to human beings. They have taloned hands and feet and extremely delicate tail that can be broken off.

Catullans: (CATULLA)**Caxtonians:**

Renowned for their foul smell.

Centrellians: (CENTRELIS)**Chalchaj `qmey: (CHAL)**

Klingon/Romulan hybrids.

Chameloids:

Shape-shifting alien species ; their original form is a furred humanoid with sharp claws.

Charuhlans: (CHARUHL)**Chertwl:**

Winged humanoid species.

Chorymi: (CHORYM)

Neighboring race to the Akkallans

Cloud: (INTERSTELLAR)

Space-borne organism about the size of three gas giants. The Cloud creates an artificial gravity with antiplasma, and consumes matter through a gigantic antimatter conversion process.

Confaari**Cordians****Coridani:**

Gray skinned humanoids who turn mauve when blushing.

Coridians: Four-armed, red-skinned humanoids.

Corona: (INTERSTELLAR)

Powerful, noncorporeal entities with tremendous telepathic powers. The only known individual of the race existent today is the entity known as Corona. The Corona lived in the period just after the Big Bang, and are believed to be one of the first intelligent beings of the universe. Corona lived for millennia after the creation of the universe by living within nebula and other regions of space where conditions were similar to those just following the Big Bang. The individual known as Corona has attempted to recreate the former universe many times, ultimately creating most of the quasars that are recorded.

Correllians:

See in a different color range.

Craxithesus

C'tinai

Cygnusians: (61 CYGNUS, YGNUS V)

Tall, delicate translucent humanoids from a low gravity planet.

D'Arsay

Danons: (HEARTLAND)

Tall horned humanoids. The Danon are pale skinned and have no hair, and their mouths are lipless. Danon possess a barbed tail and resemble Terran myths of the devil.

Danteri

Dardathians

Dedderac

Deirr: (DENE B IV)

Slug like creatures some eight feet long and five feet wide at their maximum. They appear wet and wrinkled brown. The Deirr have a multipupiled eyeslit that runs the length of their head, and a mouth with concealed teeth beneath. Just below the mouth, a mass of cabled appendages allow them to manipulate objects.

Dekkan, Dekkani (DEKKANAR):

Race that originated from Klingon stock.

Delasi:

Noctornul humanoids with large eyes.

Delta Canarans: (DELTA CANARIS IV)

Wafer-thin intelligent organisms.

Delta Thetans (DELTA THETA III):

Red-skinned reptilian race.

Delta-Vegans

Deltans: (DELTA IV)

Bald humanoids with empathic/telepathic powers. Intensely sexual, the Deltans produce pheromones that are irresistible to humans. Deltans must sign waivers upon joining Starfleet that they will take inhibiting drugs to minimize this effect. Deltas live in communal marriages. Their skin is extremely sensitive (TOS:15, 19)

Denebian Water Dwellers:

Freshwater species with intelligent speech (TOS:19, 28)

Denebians

Denevans

Denovians

Designers:

Humanoid race that propose hypothesis that all sentient creatures will eventually destroy themselves through violence. Without violence, these civilizations would stagnate and die. They travel the galaxy to find an answer to this paradox (TOS:5, 112).

Dimorans

Dindamorii: (DINDAMOR)

Ruby red, scaled humanoids.

Dindraed

Dioptans:

Red-skinned, squat humanoid race with gnarled features.

Ditelans

DiWahn:

Humanoid race.

Djanai: (DJANA)

Bovine humanoid race; genetic cousins of the Inari. They possess four stomachs.

Djelifans: (DJELIFA)

Squat humanoid race; culture is extremely matriarchal.

Dombraatu:

An ancient space-faring race that left evidence of their civilization on dozens of worlds. Some have speculated that the home world of the Dombraatu is Octavius IV.

Donatti: (DONATTI)

Dopterians

Dorkasi:

Two-meter tall humanoids.

Douwd

Dozadi:

Subjects of archeological digs.

Draqqi: (DRAQQANA)

Lavender skinned humanoid with bronze hair.

Draymians: (DRAYMIA)

Two and a half meter tall massive humanoids with large bulbous eyes that give them a comical look despite their massive appearance. Draymians have independently mounted ears similar to a Terran chameleon's eyes.

Drelb:

Gelatinous beings that can forms pseudo limbs and sensory organs at will. Drelb broadcast their emotions and thoughts through color variations and striations across their body.

Dromian Belters**Dumadan: (DUMADA)**

Now extinct progenitor race of the Rimillians, virtually wiped out due to an industrial accident in which a mining asteroid collided with their planet. The few survivors colonized the world of Rimillia.

Dynasians:

Orange-skinned, reptilian race.

Ecatholans (ECATHOLOS):**Edoan:**

Orange skinned, three-legged humanoid race. Intensely private and shy.

El-Aurien:

Long-lived humanoid race that perceives linear space-time and can recognize alterations made to reality as a result of time travel. The El-Aurian were nearly wiped out by the Borg in 2293.

Elaasians:

Humanoid race

Elarnite**Ellora:**

Slave Race of the So'na.

Elthene**Elthonian:**

Long-dead culture that created androids. The fossilized remains of the eyes of these androids are commonly found on former Elthonian colony worlds.

Eluud

Emmonnac: (DELTA QUADRANT)

Humanoid race with scaly purple skin.

Eremoids:

Brown skinned, horned race with sharp teeth and vertical eye slits. The eremoid are projective empaths. They have six fingers and sharp claws.

Erisian Superwhales: (ERISIA)

Giant cetaceans with characteristics similar to human dolphins. These superwhales possess a telekinetic singing ability similar to those of Taygetians, but much more powerful. The Erisians left their homeworld following a Borg attack and their current whereabouts in unknown.

Erisians: (ERISIA)

Humanoid Race

Erithians: (ERITHIA)

Humanoid race with fox-like ears and saucer shaped eyes. adapted to desert conditions. Erithians change body color when the blush.

Estryllians:

Ethnasian:

Broad, slow, ruddy-skinned humanoids. Ethnasians have large black eyes and a series of black spines that project from their skulls.

Evora:

Short humanoid species.

Eyrene (DENEK):

Six foot tall creatures, vaguely elephantine in appearance. They possess a circular body with eight legs and a four trunked torso.

Faceless Ones: (VULCAN)

Humanoid race with luminescent eyes and curly hair.

Fendarwi: (ZETA PICTORIS IV)

Their real appearance have never been discerned; they project mental glamours of how they wish to be perceived.

Ferengi

Founders: (GAMMA QUADRANT)

Changeling race and founders of the Dominion.

Freelan (FREELAN):

Supposed inhabitants of Freelan, the Freelan were actually disguised Vulcans raised and bred by the Romulans as infiltrators of the Federation.

Frenni

Gallamite:

Purple-skinned hominids with transparent craniums and lungs capable of processing atmosphere that humans would find difficult to breathe.

Gamma Erigenans: (EARTH COLONY VII)

Non-belligerent, childlike humanoid species.

Gelchenite: (GELCHEN)

Squat humanoids.

Glaezivers:

Crystalline race composed of thousands of individual strands. Glaezivers planned to be extinct around 2380, as their home world's sun had gone nova and the race chose mass suicide.

Gleaners

G'lops: (PEGASUS IV)

Appear as a soup of brightly colored mud floating in individual craters. Surveys have indicated that G'lops have a superior intelligence.

Gnessis:

Race that believe that their seed-bearing trees are sacred.

Gorin

Gwirthans

Halkans: (HALKAN)

Halriccians

Hamalki: (ALPHA ARIETIS IV)

Arachnoid alien with clear or translucent skin, a fine fur of 'glass' fur covers the abdomen. Hamalki can pass on learned knowledge to their hatchmates before birth.

Hebetians:

A long-dead race. Considered to be the cultural ancestors of the Cardassians, whose culture is heavily influenced by the art and other relics uncovered by Cardassian archeologists and grave-robbers.

Heir'at: (HEIR'ZAT)

Orange, scaly humanoids.

Heir'och: (HEIR'ZAT)

Sister race to the Heir'at.

Helvans (HELVA):

Horned humanoids. Males horns can either be in a dormant phase or can stand as deadly weapons while the males are in falat, a type of sexual heat.

Hemanite

Heptarians:

Nocturnal.

Herq:

Race that almost conquered the Klingons several centuries prior to TNG.

Hokas:

Humanoid race that resembles teddy bears.

Horidians

Horta: (JANUS VI)

Silicon-based life form; the Horta has the appearance of a spongy rock. The Horta has the ability to secrete hyperbolic acid, which allows it to burrow through solid rock.

Hoyle Clouds:

Sentient masses of interstellar gas that reside within nebulae (TOS:15, 44)

Hylans: (HYLA)

Humanoid race, whose leading class, the Speakers, exude powerful pheromones combined with harmonic frequencies which make their arguments hard to resist. Hylans are extremely non-violent and push this attitude towards others.

Iach'Tu: (IACH'TU PRIME)

Iconians: (ICONIA)

A long-dead ancient race whose existence has become the stuff of legends. Their world was destroyed by their enemies; a few managed to escape via interdimensional portals to the worlds of Ikkabar, DiWahn, and Dynasia.

Ikkabar: (IKKABAR, ICONIA)

The descendants of the Iconian civilization; their civilization was destroyed by Ikkabar's unusual orbit, which led from one deadly extreme to the other. Only one member of the race survived to be saved by a Federation starship.

Imotru (TAGUS III):

Direct descendants of the race that seeded humanoid life across the galaxy.

Inanh

Inari: (DJANA)

Bovine humanoid race; genetic cousins of the Djanai. They possess four stomachs.

Inanh

Iotians

Irapina

Iruhe: (4408B TRIANGULI)

Immensely powerful psychic creatures that feed on the life energy of other sentient beings.

Iscoy: (DELTA QUADRANT):

Jarites:

Jem'Hadar: (GAMMA QUADRANT):

Servitor race of the founders, and soldiers of the Dominion. The Founders and Vorta keep this warlike race in check through the drug Ketracel White, for which the Jem'Hadar are addicted; without it, they will die from withdrawal, but not before becoming viciously savage and uncontrollable.

Jequat: (FURY)

Tall, one-eyed humanoids with skin that appears to be made of stone: member of the Fury sect.

Jovonians

Ka'bu:

Progenitor race of the Ba'ku

Kaldorni:

Karella: (KAREMMA, GAMMA QUADRANT):

Race of diplomats, traders, and mercantile groups. Part of the Dominion.

Kargites

Karsid

Kataani: (KATAAN)

A long-dead race, the Kataan ensured that their race's legacy would endure by launching satellites that contained the life-experiences of the people of Kataan. These probes transferred the memories of various Kataani to those who inspected the probes.

Katellans:

Furred quadrupeds; telepathy is their primary form of communication, but can also communicate vocally.

Kazons: (DELTA QUADRANT)

A humanoid race whose culture is divided into tribal sects that are hostile to one another.

KdIch'pon: (FURY)

Klingon name for a three headed humanoid race; member of the Fury sect.

Kesat: (KESAT)

Humanoid people who have been violated several times by the Ba'Neth

Keylans:

Gray-skinned reptilian race with lithe, sinewy bodies.

Kh!lict: (CARETA IV)

Long-dead race resembling six legged terran King Crabs with a more powerful claw structure. The Kh!lict have a serrated proboscis used to pierce the flesh of its prey; the Kh!lict then injects neurotoxins and digestive enzymes that allow them to draw out juices and organs. They are genetically similar to the Selevains. If males prove themselves worthy and strong enough to mate with females, eventually they will undergo a gender transformation and become females themselves. Kh!lict body carapaces change various shades of color during speech and act as a modifier to the language.

Kinshaya**Kitka: (NORDSTRAL)**

Humanoid race with culture similar to Terran Eskimo tribes.

Klaha, Denebian: (DENEK)

The Klaha nervous system relies on chemical neuro-transport rather than bioelectricity (TOS: 50, 54).

Klingee:

Klingons of an alternate reality.

Klingons: (KLINZHAI, KRONOS)**Knipa:**

Worm-like race whose flesh cracks and splits. Black oil-like substances leak from these cracks and are sucked up by the Knipa through vacuum appendages (V:9, 37).

Kothans:

SEE HALKAN

Kraal:

Insectoid race that have left Federation Space sometime between the 2290s and the mid 23rd century.

Kreel**Kremastor:**

Possibly extradimensional race that used the Nexus Gate system prior to its destruction, Named for their cyborg ship found in the Nexus Gate Syetem Trap.

Kshatriyans**Ktorrans****K'Vin:**

Grey-skinned, slow moving humanoid race with vestigial tusks.

Kyrosians: (KYROS)

Humanoid race with a low industrial capacity. The Kyrosian body has one extra-large lung and two hearts.

Kzinti**Lactrans: (LACTRA VII)**

Large slug like organisms with small appendage tentacles near its mouth. The Lactrans communicate telepathically and communicate much faster than most species, making communication with any individual other than their young difficult.

Lahit: (FLYSPECK)

A sentient species that resembles a tree. The Lahit are a community hive organism and communicate with each other through an array of dendrites that run under the surface of the planet. The Lahit use these dendrites to propel themselves in addition to sending information slowly to one another about the planet.

Legarans**Lemnorians:**

Three-meter tall humanoids.

Lethians:

Squat humanoid race known for their construction of passenger star ships (DS9:16 160).

Levanians**Lonatians:**

Humanoid race that speaks in rhyme.

Lumalit: (DELTA QUADRANT)

Humanoid race with slender features, the Lumalit possess large, wide eyes, and four-fingered hands. Lumalit pheromones give them an insatiable biological need to mate: if they do not do so, the individual will die, their biological impulses leading to organ failure. The Lumalit invaded and decimated other cultures in order to provide growing room for their populations; when such growth was unavailable, Lumalit children would be killed en masse in order to ensure racial survival.

Lurians:

Large humanoid race with heavy fur and wrinkled skin.

Lusitanii:

Dendroid race that resembles a tree.

Luss**Lysenians:**

Green-colored humanoids.

M**Malcorians****Maratekkans****Marcipex****Marishal:**

Nocturnal race that does not possess ears or other auditory systems. Marishal are small and furred mammals similar to wallabies. The Marishal are powerful telepaths and have three sexes: male, female, and carrier. The sex of a Marishal is not readily apparent as their sexual organs are hidden in an abdomen pouch. The fertilized eggs are carried by the carrier to maturity and then suckled in a marsupial pouch. Marishal live for fifteen years.

Marklar**Maternians:**

Humanoid with slightly translucent skin, which allows one to see the blood flow through the capillaries.

Maufansians**Melkotian: (MELKOT)**

Highly telepathic nonhumanoid species.

Mercans: (MERCAN):

Golden bronze-skinned humanoids.

Merkaan:

Gray-skinned humanoids.

Meropean Biomass: (MEROPE IV)

A large, sentient plant-like colony animal that resides under the planetary crust of Merope IV. The creature's primary intelligence is located in a large surface crystalline structure on the northern continent. The biomass possesses rudimentary psionic abilities, with which it can form images based on the thoughts it reads from other minds. The biomass has the ability to place other living creatures in suspended animation for long periods.

Mertrovia'ans:

Possess a tail.

Metrons: (METRON)

Highly intelligent humanoid race; pale skin.

Meztoriens:

Extinct space-faring race.

Midgwins: (ELCIDAR BETA III)

Avian humanoid race with powerful psychic abilities.

Milasso:

Towering, fragile-looking humanoid species with pale complexions.

Mintakans: (MINTAKA III)

Vulcanoids.

Miradorn**Momidiums: (GAMMA HYDRINAE)**

Slug-like Humanoids with powerful arms and vestigial legs. Momidiums have orange eyes and generally round faces. Like slugs, Momidiums move by undulating on rapidly evaporating slime trails.

Moquasite**Nailati****Nactern: (NACTERN)**

Humanoid race.

Narobi (NAROBII):

Metallic skinned race whose ultra-dense skin is impervious to disruptor/phaser fire.

Nausicaans

Negative Star Mass Aliens:

Insectoid race, larger than humanoids. The only discovered artifact of this race orbits a negative Star Mass near the Forever World.

Nevisians: (PRASTOR, DISTREL, ARNHALL)

Humanoid race with ears that have multiple flaps of skin and hair that stands straight out from the follicle root.

Ngkatha (TSORN):

Telepathic creatures that resemble Terran weasels, with golden hides and six legs that are interconnected by a thin membrane of skin.

No-Mouths:

Humanoid creatures with conical noses and no oral cavities. The No-Mouths perform biological experiments for the Designers.

Nograkh:

Delta Quadrant race with red skin and heavy brow ridges.

Norlak**Norsicans****Nova Empyreans: (NOVA EMPYREA)**

Human hybrid bred for genetic perfection.

Obsidians: (OBSIDIAN)

Humanoid race.

Octonoid**Old Culture: (FARAMOND)**

Humanoid race that built the long distance transporter on Faramond and then departed to somewhere unknown.

Omega Cynans: (OMEGA CYNA)

Slender and delicate humanoids with long range telepathic powers.

Omians: (DELTA QUADRANT)

Humanoid race virtually identical to human except for skin and hair colorations, which tend towards dark or pastel colors.

Onctilians: (ONCTILIIS)

Amorphous creature that creates four way marital bondings, the only known tetra-sexual bonding in the Federation. Onctillians bond for life, become a single organism with a shared mind. If one part of the bond dies, its rapidly decaying body poisons and infects the rest, dooming the organism to death.

Oord:

Tusked Humanoid.

Oosians:

Often described as soggy; reproduce through asexual budding.

Ophanians:

Silicon life forms whose metabolism is so slow that it is virtually impossible for most races to engage in communication.

Originators:

Beings responsible for the creation of the Guardian or Forever. Originators in a semi-corporeal existence and take their shape from the memories of those they encounter. Only eight Originators are believed to still exist, and all have suffered from a disconnection from reality as corporeal entities.

Organians:

Orions: (RIGEL VIII)

Green-skinned humanoid race noted for pirate attacks on interstellar shipping. Orions are a high-gravity species, which gives them a higher density and strength than humans. Orion body temperature is far hotter than humans and shows up quite easily on infrared scans. Orion's blood is rust-orange in color.

Ornae: (FLYSPECK)

True theriomorphs. The Ornae are composed of protoplasm contained within a permeable membrane that is highly resistant to radiation.

Osiris Cats:

Cat-like creatures that accompany trained Agents of the Benefactors. Osiris cats appear to have the ability to transform themselves between a humanoid form and that of feline creatures. One had the ability to appear as a Terran house cat; another, a large green and orange feline with a massive horn capable of spraying a stinging toxin.

Pakleds

Pandrillite

Pandronians: (PANDRO)

Blue-furred humanoid race comprised of three integers, individual lifeforms that have together through selective evolution.

Pathfinders: (MEMORY PRIME)

Synthetic consciousness that now elect to work at datafilters for the Memory library network.

Patrians: (PATRIA)

Reptilian race with taloned hands.

Pazinians:

Small, harmless avian-looking race.

Peliorine: (PELIORINE, DELTA QUADRANT)**Pentalians****Phrenalians****Pojjana: (POJJANA)**

Olive-skinned, squat humanoids.

Preservers, Builders**Prometheans:**

Highly advanced race that deposits powerful and dangerous technology on lower tech worlds to observe the results of their actions and its impact on that planet's history.

Prophets: (DENORIOS BELT WORMHOLE)

Non-corporeal entities that have existed throughout time and therefore have no concept of linear time. The Prophets share a unique connection to the Bajoran people, to whom the Prophets have provided the orbs, artifacts with exotic powers that have only recently begun to be understood.

Q:

Extremely powerful non-corporeal entities that can manipulate matter and space-time to their will. The Q live within the Continuum, an extra-dimensional reality. The ancestors of the Q built the Guardian of Forever (TNG:47, 230).

Quormans**Radun: (RADU)**

Silver-skinned offshoot of the Klingon race.

Rafellians:

Multi-limbed humanoid.

Randrisians**Rannicans: (RANNICA III)**

Long-lived humanoid race with a typical life span of three hundred years.

Ravens:

Avian species. Unbonded individuals are green with white streaks, and bonded adults are plumed with steel-black feathers with red highlights. The Raven possesses a powerful beak and sharp talons. The talons contain paralytic agents that can immobilize intended prey. The Ravens possess a unique neurological system that contains a dual brain system. Prior to bonding, the second brain is

atrophied and instead contains glands with concentrated amino acids. When the Raven bonds, it uses its beak to penetrate the skulls of its prey and pluck out the brain. The brain is dissolved within the Raven and its RNA is used to encode and grow the second brain. The brain growth triggers the coloration change of the Raven. The Raven retains the memories and thoughts of the Bonded individual, and speaks with their voice. Ravens are born from a massive slug-like Queen Raven.

Regulan Whales (Regulas V):

Large aquatic mammal with intelligent speech (TOS:19, 28).

Rel

Rembegils: (GILIAREN)

Green-haired, delicate race with powerful telepathic powers.

Renns'ala:

Race with which the Klingons waged a war.

Reticulans

Rey (GULLREY):

Humanoid race with deer-like eyes. The Rey's emotional state affects others through a form of telepathy, to which Vulcans and Romulans are more affected (TOS:67, 217)..

Rhadamathans:

Rigelians: (RIGEL V)

Vulcanoid race.

Rimillians: (RIMILLIA)

Humanoid race with slightly elongated faces and pointed, furred ears. Rimillians have over-large eyes that have starburst-shaped pupils.

Risori

Ryjhahx

Rythrion:

Loose flap-like ears.

Sackers:

SEE VINITHI

Sagittarians

Sakill: (FURY)

A member of the Fury sect that possess bony ridges foreheads and long braided hair.

Samoring

Saurians

Scuttlers:

Borg killing machine. Organic brain encased in a fast-moving spider-like cybernetic construct.

Sealons: (SEALON)

Furred amphibious race that resemble humanoid frogs.

Selevains:

Genetically similar to the Kh!lict.

Senites: (SANCTUARY)

The Senites are actually comprised of dozens of other races. During a period known as the 'Reborning', Senites take refugees on Sanctuary and perform a surgical procedure in which the refugees are lobotomized, brainwashed, and castrated, thereby transforming them into the next generation of Senites.

Serbanians: (SERBANIA)

Sezanians:

This species can hear a higher range of sounds than humans

Sindareens

Sironians

Skorr:

Humanoids with leather wings.

So'na

Sord:

Heavysset lizard species that resembled carnivorous dinosaurs of Earth's past.

Sorellians

Star-core Aliens: (SPACEFARING)

Bipedal, gangly race, the Star-core aliens developed at least one vessel capable of sustaining their mental energy and allowing them to live in a virtual world within the vessel. This vessel periodically needs to restore its power supplies; to do so, it forms a subspace pocket within a star. The ship enters that pocket and absorbs energy from solar fusion.

Stugg:

Race whose system borders Romulan and Federation space along the Neutral Zone

Sulamid:

Tentacled humanoids.

Sullurh: (KIRLOS)

Offshoot of the Ariantu race charged with maintaining the planet Kirlos when the Ariantu abandoned the planet. Years of inbreeding have led the Sullurh to appearing quite different to their racial ancestors.

Suriaps**Susuru: (DISCORD)**

Otter-like humanoid race who settled Discord after their home world became unlivable; transplanted to a savannah world by the Federation.

Taguans : (TAGUS III)

Turquoise skinned humanoid with downy white fur.

Talaxians**Tallerine****Tam Paupa: (PANDRO)**

Rarest of integers on Pandro, the Tam Paupa resembles a crown of branches and leaves. Tiny eyes ring the band of the creature and are ordinarily closed. The Tam Paupa moves using tiny golden cilia. The Tam Paupa uses these cilia to bore into the mind of the Pandronian it chooses to bond too, establishing a telepathic link and increasing the reasoning capacity of that Pandronian. Tam Paupa are worn by the rulers of Pandro to help them make wise decisions. The Tam Paupa can release a caustic substance to protect itself from predators.

Tamarrians:

Humanoid race that speaks entirely in metaphor.

Tan'gredi:

Covered with ooze and nictating membranes.

Tanians:

Seven foot tall humanoids with two brains.

Tarlac:

Slave Race of the So'na.

Tasserat: (DELTA QUADRANT)**Tau Cetians: (Tau Ceti II)**

Octomanual humanoids.

Tauma: (TAUMA, DELTA QUADRANT)

Taurans

Tavorans: (TAVORUS IV)

Slave race of the Romulan Empire

Taygetians, Singers (TAYGETA):

Seal-like creatures whose voices can alter the physical reality of their environment.
(TOS:19, 15)

Tehalians

Tellarite

Terellians

Tetracite

Tetroid

Thallonians

Thasians

Thelurians:

Humanoid who employ facial markings. Also show green markings on skin.

Thialtans:

Renowned for their sexual prowess.

Thing:

Non-corporeal entity that appears as a glowing green gas, capable of controlling computer systems and existing in a vacuum. Possibly related to the One.

Tholians:

Numerical system is tertiary rather than binary. Relationships are among three persons, one of which is called the breeder. Encase themselves in large multi-faceted prism suits that help them to distinguish the duller colors used by other sentient species. Skin is apparently golden colored; arms end in tentacles.

Thriidians

Tiburon:

T'Kon:

Ancient race whose discovery of the Devil's Heart allowed them to develop from a primitive culture into a star-spanning empire.

Torgas:

Slug-like race with tentacles, possibly extinct.

Torren'cha: (DELTA QUADRANT)

Trakeskians

Trelorians:

Triclopian:

Three-eyed humanoid.

Trilex:

Ancient race whose civilization was destroyed in a supernova. Their civilization relied heavily on computers and had even granted the mechanical constructs they created legal equality. Evidence indicates that the two groups were involved in battle with the Borg at the time of the supernova.

Trills:

Symbiotic race consisting of a humanoid considered the host and a symbiotic organism. When joined, the humanoid loses their personality and is taken over by the mind of the symbiont. These symbionts can be transferred from one host to another without harmful effects.

Trills: (TRILL)

Like the race that share their name, these Trills differ in several aspects. First, after joined, the chemistry of the host is altered so as to remove the symbiont will lead to its hosts' death. Secondly, the joining results in a merging of personalities, rather than the elimination of one. Finally, the physical appearance of the humanoid hosts differs in that the host appears biologically similar to the Kriosian race.

Trisk

Troyians:

Aquamarine humanoids.

Truat Nor: (DELTA QUADRANT)

UnDiWahn: (DIWAHN)

The Iconian refugees that settled on DiWahn.

Uni-Life: (UNI-LIFE PLANET)

Symbiotic organism that has developed structures analogous to manmade structures, flora and fauna. All 'species' work in conjunction to perform bodily functions and to maintain the integrity of the full system. Interference with the organism is dealt with harshly and quickly.

Vares: (EARTH)

Genetic variants of humanity created in the Eugenics labs that bred Khan and his followers.

Grunts: Bred for heavy industrial work.

Micros, Pixies: Smaller humans bred for piloting vehicles.

Swimmers: Gilled for ocean life.

Hobbits: Miners

Variizt:

Rebelling against Romulan occupation.

Vedalans: (VEDALAN ASTEROIDS)**Vent Colonies: (DISCORD)**

Colonies of intelligent microorganisms that live around the deep sea vents.

Veridians: (VERIDIA II)**Vestrans****Vidiians: (DELTA QUADRANT)**

Humanoid race affected by a disease known as the Phage, which systematically destroys the bodies' organs. Unable to control the disease conventionally, the Vidiians developed a transporter weapon system capable of removing organs from its target and genetically altering them to be used in a Vidiian host.

Vindalians: (VINDALI V)

Humanoid race that is heavily superstitious.

Vinithi: AKA Sackers.

The Vinithi are a humanoid race that most others find extremely offensive, as Vinithi physiology assaults each of the five senses. Their temperature is hot enough to cause second to third degree burns, their speech is so high pitched it threatens to burst ear drums, and their visual appearance and smell cause extreme nausea. The Vinithi's sack-like skin is transparent, and semitransparent organs are visible within the antifreeze like liquid that constitutes most of their body. Message organs resembling small worms wiggle through the liquid, delivering nervous system responses.

Vobilite:

Red-skinned humanoid race with pronounced tusk-like teeth. Vobilite body hair grows as thick spines.

Vorta (GAMMA QUADRANT):

The spokespersons of the Founders, and the diplomats of the Dominion.

Vulcans:

Vulcans possess inner eyelids to aid in seeing in bright light (TOS:81, 213).
Breathing nitrous oxide causes severe headaches (STL6:A)

Wampus (TIMSHEL):

The Wampus are large, whale-like creatures that produce a milk like substance that they can modify to meet the nutritional requirements of those drinking it.

Warins

Wauls

Web Aliens:

Race that occupies an area of space near the Warin home world. Known only for their pod and support structure ship designs and their use of a charged plasma web similar to the web used by Tholians to capture ships.

Willall

Withiki:

Servitor race of the Klingons. They are winged humanoids whose wings were often clipped by the Klingons so the broad-shouldered Withiki could serve on Imperial vessels.

Wlaariivi: (WLAARIIVI)

Intelligent walrus like creatures hunted by Romulans as a food source.

Worldship Flyers (WORLDSHIP):

Tall, winged humanoids with bright coloration and avian characteristics. The noses have a mustache like appendage that serve as highly evolved sensory organs (TOS:TFA, 226).

Wwafida:

Aquatic species that starts life as an Akkallan but transforms in later life into an aquatic race.

Xanthricites

Xela

Xenexians

Yaggorth (OPEN SPACE):

Named after a literary character from H.P. Lovecraft writings. The Yaggorth are basically squid-like with the head of a sea horse. They have a hard, chitinous shell covering most of the hide. Its color is glossy black with small flecks of gold. Exposed organs are visible through hooked ribs under its body. A thick mass of tentacles extend from the head. Long legs end in razor sharp claws. Vestigial wings lay along its back. Small, feathery sensory organs retract within the shell of the creature when threatened. Yaggorth are attracted to the mu-spectrum

radiation of Turtledove Anomalies, and feed on the worlds nearest to such Anomalies. However, Yaggorth have been known to appear randomly throughout space and are considered to be a deadly menace to ship crews and planetary populations.

Yagrans: (YAGRA IV)

A felinoid species with shape-changing abilities. As most predators or Yagra are telepathic, Yagrans have developed a sixth sense that indicates when they are being mentally scanned.

Yoon (TAU LYRA III):

Fur covered, three fingered telepathic humanoids. The fur is brightly colored, predominately green and orange, though yellows, blues, and purples are not uncommon. The Yoon are believed to be extinct, although a small colony exists within the Crossroads Nebula.

Yridians

Zalkonians

Zebub (FURY):

A member of the Fury sect; possesses a goat like face with horns and cadaverous eyes and sharp teeth. Normally covered by maggots.

Zendak'aa (DELTA QUADRANT)

Smooth skinned humanoids with yellow pigmentation and long slashes of black along the forehead and the backs of the hands.

Zendarians

Zentaars:

Species regarded by the Federation as a sentient species; Klingons use them as a food staple.

Zeosians:

Amphibious humanoid species with cervical spines that limit head movement and large webbed feet.

Zetarians

Zirgosians:

Their system was destroyed by a subspace rupture into an alternate universe.

Znebians (ZNEBE):

Share similar characteristics with Hortas.

Zoloch:

Three armed and three legged beings with exceptional stability.

Zycothians

Zynterians

Non-Sentient

Ahkor: (VULCAN)

A large bird, with piercing red eyes and copper-gold plumage.

Akyula: (DISCORD/OKEANOS)

Shark-type animal; predator.

Albino Denebian Bloodworm

Aldebaran Horned Serpent:

Renowned for its ambush attacks.

Aldebaran Serpent:

Three-headed snake.

Altairian Devil:

Gently glowing and multi-tentacled organism that is placed in bottles and used to flavor alcoholic beverages.

Altairian Spider Bird

Amarklor: (KLAIROS)

Amphibious Gelforms: (SIRIUS B II)

Possess some of the characteristics of a theriomorph.

Antarean Slithering Beetle:

Renowned for its ability to survive.

Apnex Mollusk: (ROMULAN)

White-shelled organism

Arbazan Vulture

B'ath Rayl: (BAJOR)

Extremely rare, giant Rayl fish. The Rayl fish stick its prey to wall with a foam that hardens in water. They wait until the body decomposes and then eat the prey. A jellylike substance within the b'ath rayl's reproductive system, pagh r'tel, can be used to treat the disease (ST:CP, 171, 316, 318).

Bajoran Gull: (Bajor)

Green and white waterfowl.

Bardok (SARPEIDON):

White-furred alpine creature.

Bargumps: (ELCIDAR BETA III)

Dominant life form of the planet; grazing animals.

Bearwolves:

Native to a small planetoid near the Romulan home worlds. Bearwolves hunt in large packs and resemble a cross between these two Tertran predators.

Blas Rika: (QOINOS)

Winged scavengers.

Bloodwing (CH'RIHAN):

Scavenger similar to the condor, whose wingspan is so large that a small fence around the bird can keep in penned.

Bloodworm**Boktarik: (OBSIDIAN)**

Lizard creature.

Boreglunches:

Vermin that infest interstellar vessels; akin to rats.

Boryx: (TAHRN)

Small orange furred creature that eats fish. There are two distinct species, barred and plain, and are fiercely territorial. Dominant Boryx castrate rival males.

Brown Dragonhawk (KITICHA'A):

Large bird-of-prey.

Builders (WORLDSHIP):

Slug like creatures that secrete the pearl-like, explosive material that forms the wall of the Worldship.

Bya-Chee Bird:

Predatory Bird.

Canth Eels: (AKKALLA)

Eels that bury ninety percent of their length in silt to anchor itself and eat microorganisms, though they are capable of constricting and eating larger prey.

Capalent Powercat:

Large and violent cat like species. The powercat unleashes destructive electrical energy charges when enraged.

Capellan Spider:

Silk used to produce clothing (TOS:19, 38)

Cardassian Vole: (CARDASSIA PRIME)

Common rodent.

Cargil Mussels: (RIGEL V)

Ceti Eel: (CETI ALPHA V)

Chitonous insects whose young burrow into the ear canal and into the brain. As they grow, they feed on neural tissue, making its victim especially susceptible to vocal commands. Breed rapidly within ventilation systems.

Chkariya: (VULCAN)

Small rodent.

Chuchaki: (OBSIDIAN)

Cameloid creatures.

Chworkt: (ARCTURUS)

Slender, white-furred simian.

Constellation Monkeys:

Meter-tall, hairless apes with dark red skin; it is believed that these creatures share a group mind.

Corotans (AKKALLA)

Predators with large saber teeth and giant ears. Corotans are extinct on the mainland and only live on a tiny island chain far out to sea.

Coryats: (PANDRO)

Felinoid integrated creature used as riding mounts.

Cpheryhm-aj: (ARGO)

Giant squid like creature with massive tentacles. The cpheryhm-aj possesses a paralytic poison.

Crustamer (RUFFAM):

Secretes a pink, egg-filled substance that is considered a delicacy.

Cxentares cat

Cygnian Belothmere:

Stands slightly lower than an average man's knee.

D'clat: (GAMMA DELTA)

Small docile feline.

Dagger-tooth: (KLAIROS)

Furred, sharp-toothed mountain predators.

Dante Fish (DANTE IX):

Monstrously large fish that live at the bottom of the ocean.

Dargoneers: (MARAVILLE)

Large winged reptiles.

Delian Optistalk**Denebian Momruks:**

Marsupials.

Denebian Slime Worms, Devils: (DENEBCANTIOS IV)**Diccob: (PANDRO)**

Smaller integrated creature kept by Pandronians as pets. Comprised of seven separate integers, the diccob is trained to take on a variety of shapes for various tricks. It is covered in brown fur and has a single eye.

Djabi Bird**Doppelganger:**

Sixteen-inch-high humanoid creatures with an image shifting ability which allows them to mimic the young of other animals to protect themselves from predators. Doppelganger also produce a bioelectrical projection to shock predators that get too close.

Dranzer: (RIBAL II)

Gathers in herds

Drelu: (CYGNUS V, CYGNUS 61)

Scavenger animals that feeds on excrement.

Dro-Fowl:

Smaller than a Human Thumb

Duck Lu-se-te:

Green waterfowl considered a delicacy.

Dust Lizards: (BOACO VI)

Scavenger lizards that live in the cities of Boaco IV, serving the same ecological niche as rats on Earth.

Elasian Fire Devil**Equiraptor: (EARTH)**

Genetic hybrid of horse and eagle.

Erx (CH'RIHAN):

Used for clothing.

European Squid: (EUROPA)

Powerful squid-like creatures that live under the frozen ice of Europa in packs. These squid are fifty feet long and have phosphorescent communication nodes.

Ewone: (WSOR)

Probably extinct animal used as bait to attract galebirds.

Fire-Python: (ANOMALY WORLD-ALTERNATE UNIVERSE)

Some sixty meters long; breathes fire.

Flame Viper: (ANGIRA)

Flaygrubs: (ELCIDAR BETA III)

Dominant predator of the planet.

Flendag: (ELCIDAR BETA III)

Aquatic animal that build free floating nests.

Fvai (CH'RIHAN):

Children's pet and riding beast.

Galebird: (WSOR)

Probably extinct bird that was the game of choice for float fisherman on Wsor.

Galfirdach: (M-428)

Ganiphage: (AKKALLA)

Squid like creature that resembles alrge glowing net. The ganiphage prefers deeper water and deeper pressure. Natural food source for the Triteera.

Gargoola:

Klingon bird

Gaya: (ANGIRA)

Goat like creature with a shaggy pelt; grows to some three meters in length.

Giant Sloth: (ANOMALY WORLD)

Giant creature with sharp burrowing claws.

Giz'nt:

Extinct six-legged animal whose mating scream was considered to be one of the most excruciating sounds in the galaxy. Male giz'nts would mate with females while they slept.

Glob Flies: (QO'NOS)

Annoying insects.

Glommer:

Red-skinned, multi-legged creature that feeds on tribbles.

Gosalian Hacklehawks**Gossamer Mice:**

Translucent rodents that show shock easily. Often used to monitor conditions on starships.

Gral:

Fur used to indicate clan status of Andorians.

Grav'ka:

Klingon carnivores - they are pack hunters who will turn on one another.

Greater Snowbird: (KLAIROS)

Bird-of-prey with three meter wingspan capable of carrying off a full-grown Klingon.

Grishnar Cat**Hairy Thrillkiller Scorpion****Halkan Water Chameleons:**

Small, gold-speckled lizards that produce a trilling chirp. When startled, the lizards can reflect light, making them invisible to the naked eyes. Water Chameleons are amphibious and never stray far from their home ponds.

Halo Fish:

Fish that produce a radiant aura. The aura changes color when the fish is subjected to stress. Often used to monitor conditions on starships.

Hayalit: (VULCAN)

Mammal-like rodent.

Hind: (DISCORD)

Dragonfly-like insect of Discord, nearly two meters in length. The Hind feed on the animals that can be found living in the seaweed mats of the ocean of Discord. The exhaust spiracles deposit air just slightly less hot than live steam. Hinds are carnivorous and have been known to attack humans.

Hlai (CH'RIHAN):

Ginat flightless bird that is herded for food. Can also be tamed to ride.

Hnoiyika (CH'RIHAN)

Carnivorous animal similar to a weasel known for voracious appetite.

Hootings (ELCIDAR BETA III)**Hyperian Beetle:**

Commercial insect ground into a snuff.

I'Choto Lizard: (BA'KU)

Reptile with bony ridges similar to those of a Klingon.

Iati: (K'VIN)

Game fish, considered a delicacy.

Integrals: (PANDRO)

One of the two predominant lifeforms on Pandro. Combined with Integrators, these living building blocks combine to form the more complex lifeforms of Pandro, including the sentient Pandronans. They continually shift from one combination to another to find that one which is best suited to life in its environment, and stable forms result from these myriad changes.

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Janus Snake:

Two headed serpent several dozens of meters in length.

Jawanda: (INTERGALACTIC)

Millimeter-thick organism that absorbs solar and ambient energy> Jawanda produce radio emissions similar to those of quasar. Jawanda are extremely fragile and float in deep space far from gravitioanl sources they cannot escape from. Theoretically, there is no upper limit to the size a jawanda could grow - the largest sighted organism was around the size of the Terran sun.

Jequard: (ALDEBARAN)

Feline creature.

Jil Bird: (BAJOR)

Kainji Nightingale: (MEROPE IV)

Possesses a voice similar to the nightingale of Earth; has brilliant green and blue plumage.

Kalusian Sand Serpent:

Grow to enormous lengths.

Karra: (YAGRA IV)

Small animal.

Kik-kiks: (ANGIRA)

Beetle that serves the same ecological niche as a Terran rat. Can swarm in large numbers.

Kita: (ANGIRA)

Mammalian (?) that can change colors like a Terran chameleon.

Kilhe: (CH'RIHAN)

Annelid worm that lives in hlai pens and transforms acidic dung into fertilizer.

Klingon wildebeest

Kolar Beast: (QO'NOS)

Resembles a earth seal but has several sets of legs that end in razor-sharp claws. This furred creature has no teeth, but its jaws are capable of shattering bone.

Koorane Nightstalker

Kraken: (DISCORD)

Giant squid-like animal; predator.

Kraken: (NORDSTRAL)

Plesiosaur-like carnivorous creature; also feeds on the magnetic plankton of the planet. Their fin structures end with sharp claws. Obtains necessary proteins and minerals from consumption of Kitka. All Kraken are male. During breeding, males attack one another to the death; upon death, the Kraken releases a chemical compound that alters the victor's sex to female, simultaneously, the chemical compound impregnates the female. Upon birth, the young must immediately leave their mother's feeding territory or risk being eaten. At the time of their death, Kraken intentionally beach themselves on the ice sheets. The Kraken produce a poison that is referred to by the Kitka as 'God's Kiss'. The poison is lethal to humans.

Krelk: (KLAIROS)

Riding beast with powerful hind legs and a long neck similar to a Terran llama and a kangaroo. The krelk has a prehensile tail that is wraps around the rider.

Krencha: (QO'NOS):

Six legged reptilian predator. Four legs are designed for running and two for grasping and killing prey.

Kritkaws: (ANDOR)

Giant boar-like beasts that wander the northern tundras of Andor. Kritkaws are important to Andorian spirituality. Kritkaws travel in herds, and injury to one causes the herd to go into a frenzy.

Kurlanian Seedfish

Lancefish: (SANCTUARY)

Freshwater fish with sharp spinal projections capable of shredding flesh.

Lanka-Gar: (VULCAN)

Nocturnal flying animal.

Lara: (VULCAN)

Brilliant blue bird.

Larpas: (BOACO VI)

Six-legged camel-like species with a comical hooting vocalization. Larpas were used by heads of state as riding mounts.

Le Matya: (VULCAN)

Lewa: (DJANA)

Sacred bird of the Djanai.

Licats: (ELCIDAR BETA III)

Small, sleek predators.

Lunks: (SANCTUARY)

Giant sea mollusks.

Malachite Tree Viper

Markill: (GAMMA ORIGII)

Three-meter, fierce canine.

Markoffian Sea Lizard

Meegan Glowworm

Meercans: (ARETA)

Riding animals.

Melastin Crayfish

Mellitus: (ALPHA MAJORIS I)

Becomes solid only when ready to take action.

Meropean Cat: (MEROPE IV)

Similar to Terran housecats, slightly larger with black and white fur.

Mesirii:

Merkaan pet animal similar to Terran wolves but far more lithe; matched white pairs are considered a mark of great personal fortune.

Mud-Worm (MERCAN):

Simplistic life form

Musk Vinx (AKKALLA)

Fleeced mammals with small ears, large eyes, and horned snouts used for digging in the permafrost. Musk Vinx are extinct on the mainland and only live on a tiny island chain far out to sea.

Mycellium: (GORN HOME WORLD)

Yellow and purple walking slime mold.

Nahgre: (DELTA IV)

Predatory animal.

Nanthken: (CARETA IV)

Feeding stock animal for the Kh!ict.

Nardhorn**Nargah: (MERKAAN)****Neelot: (KYROS)**

Primary livestock and draft animal of Kyros; resembles a hairless manx cat with the head of an alligator.

Nei'rrh: (CH'RIHAN)

Small bird like a hummingbird with a poisoned spur on their upper beak.

Neon Tube Fish: (SPYRION VII)**Nialigs: (RIGEL V)**

Electron-state life composed of kyrillian fields. Nialigs can reform themselves if dispersed by a proton-acceleration field, up to twenty minutes after being separated.

Nordstral Plankton: (NORDSTRAL)

Microscopic organisms that consume energy from the planet's magnetic fields. The plankton act as a stabilizing effect on the planet's highly unstable magnetic field, a process that occurred over millennia.

Oboe Swans: (MEROPE IV)

Similar to Terran trumpeter swans, with a deeper call.

Octavian Slug (OCTAVIUS IV):

Amphibious brown organism with tiny brown eyes.

Octavian Swimmer (OCTAIUS IV):

Free-swimming, translucent invertebrates.

Ordover: (CHAL)

Riding animals bred for racing.

Organian Dovebeetle: (ORGANIA)

Palm Pet: (Ba'ku)

Furry creature that resembles an earth inchworm.

Pandree: (VULCAN)

Vulcan python-like creature that strikes prey and draws them into its sand traps.

Pelz:

Possess a dangerous bite.

Phena: (YAGRA IV)

Catlike predatory animal; telepathic.

Phoenix Eagle:

Possibly intelligent avian species considered to be sacred by the humanoid inhabitants of its world. These humanoids wear different feathers of the bird given to them for completing different aspects of their spiritual path.

Piker: (HEARTLAND)

Canine.

Prawn: (DISCORD)

Giant crustaceans of Discord that feed on the metals found in the planet's crust. The Vares of Discord eat smaller prawns and their eggs, and collect the waxy substance of their underbellies for use in pharmaceuticals.

Pu'takh lizards

Qalth pub: (KLINZAI)

Qaranti

Qefla (RIGEL V):

Resembles a cross between a cat and a rat. Carrier of Rigellian Fever.

Raft-Dodger Fish: (DISCORD)

Three-eyed fish.

Rastas: (ANGIRA)

Small rodents.

Rayl Fish: (BAJOR)

Squids with spiked tentacles that grow to a meter in length. The Rayl fish stick its prey to wall with a foram that hardens in water. They wait until the body decomposes and then eat the prey.

Razziks: (PATRIA)

Large, bipedal reptile used for riding purposes.

Regulan Bloodworm

Regulan Locusts:

Inch-long locusts with a rapid gestation period. Begin their lives as aquatic larvae.

Reltah Ghost: (SPACEBORNE)

This creature is diaphanous and pulsates with small glowing organs along its outer body and within the translucent skin. The Reltah Ghost feeds off ambient energy of space. When it is ready to reproduce, the Reltah Ghost seeks a steady source of energy to consume. It grows exponentially until finally reaching a maximum capacity of energy consumption. The Ghost then divides into hundreds of smaller organisms. (Conjecture as to the name; the author assumes the creature would be named such due to its ghost-like appearance and in honor of the crew of the Romulan Space Station Reltah, who died upon first contact with this creature).

Rezzimults: (POJJANA)

Swamp creatures.

Rigelian Firefly:

Possess a blue bioluminescence.

Rigelian Mountain Devil:

Noted for their hardiness.

Schlizls: (ALDEBARAN)

Small burrowing creatures with a toxic poison that is fatal to young humans. The schlizl is covered in hard scales, and can only be killed in a direct strike to their eyes.

Sea Dragon: (DISCORD)

Plesiosaur-type animal; predator.

Sehlat: (VULCAN)

Sharp teathed mammals that resemble small bears; trained as pets and watchdogs.

Serenti

Serpent Worm:

Eaten by Klingons.

Shataar Lizard: (VULCAN)

Poisonous reptile.

Shavokh: (VULCAN)

Predatory bird.

Sheefla: (ELCIDAR BETA III)

Very small and quick predator.

Siberian Forest Cat (TOS:TFA, 166)**Silken:**

Creature that wraps around other sentient beings, working in much the same way as a blanket. Although these creatures have some sort of symbiotic relationship with its users, the exact nature of it is not known. If they cannot wrap around others, a silken will eventually die (TOS:TFA, 274).

Sinha: (ANGIRA)

White-furred predator.

Siniki: (OBSIDIAN)

Porcine species.

Slean: (TAHRN)

Furred predator of the Tahrnian grasslands.

Slothoids: (TAU LYRA III)**Snarth (VULCAN):**

Quasi-intelligent mammalian predator.

Song Lizard: (ANGIRA)**Sorellian linosaur:**

Egg casings used to make sculptures.

Spindars: (M-428)

Predatory animal that drive prey off of cliffs.

Spliat: (K'Vin)

Venomous animal renowned as a delicacy.

Squib:

Chitinous creature with physical structures similar to those of a Terran lobster.

Sreen (BAJOR):

Eels that live within underwater burrows (ST:CP 190).

Sseikea (CH'RIHAN):

Scavenger that feeds on scraps the Thrai leaves behind.

Ssravat:

Animal whose fur is used in luxury clothing (TOS:19, 17).

T'arg: (Qo'nos)

Quadruped hunting animals kept as pets.

Talbera: (YAGRA IV)

Wolf-like predatory animal; telepathic.

Tau Cetian Fawnbird

Taurean Scimitar-Wolf

Tawny peregrines (MEROPE IV)

Tellarite Bloodworm: (TELLAR)

Teresh-ka: (Vulcan)

Silver birds.

Terwillian Dungoff

Terwilligan Flogg:

Eight-year gestation cycle.

Thrai (CH'RIHAN):

Vicious and tenacious animal, similar to a Terran wolverine.

Tiberian Bat

Torep: (ARETA)

Falcon-like bird, trained by the nomads.

Trasanara:

Romulan piranha-like fish; singular term is trasanarit (TNG:TR, 252).

Tree Snakes: (PANDRO)

Conglomeration of integers that resemble tree branches and ensnare unsuspecting prey.

Tree-Runners: (TAU LYRA III)

Kept by the Yoon as pets.

Triteera (AKKALLA)

Cetacean with triple-fluked tails, beaked moths, four flippers, and a spined back.

Tsemu (NIMBUS III):

A shaggy-furred quadruped with a single horn. Often called 'horses' by the colonists of Nimbus III.

Tyrtaean Hairy Spider: (TYRTAEUS II)

Larger than a tarantula.

Ucha: (ARETA)

Gazelle-like creature herded by the nomads of Areta. The nomads milk these animals and use its fur for clothing.

Udarian blood maggots:

Parasitic organisms that breed quickly, feeding on anything they can.

Ullafish: (BETAZED)**Ur:**

Spiny rock lizard that secretes a temporary paralyzing neurotoxin.

Varal: (THORVA)

One-horned riding animal similar to a horse.

Vegan Sundevils**Veren: (VULCAN)**

Shelled animal.

Vicarian Razorback**Vigroon: (PANDRO)**

Green furred, ball-shaped creatures about the size of a human palm. Virgoon have three sets of hooked legs and a small toothed mouths. Virgoons are common in Pandronian cities, filling the same niche as a Terran rat in the ecosystem. In the Varbox, the virgoon act in large numbers as a unuted organism to bring down larger prey.

Virbac:

Organism present in Carreon blood that has properties of both a bacteria and a virus. Combined with animal proteins and Carreon skin emollients, the virbac can mutate into a deadly virus fro humans.

Volk: (DISCORD)

Reptilian orca; predator.

Vorlat: (ANOMALY WORLD-ALTERNATE UNIVERSE)

Saber-tooth like creature.

Vykar: (SARPEIDON)

Riding mount.

Walking Fish: (SANCTUARY)**Wauls****Whitefang**

Wilson's Worms (DALMAT SEVEN)

Wind-rider (VULCAN):

Delicate creatures that never once touch the ground during their life, or even in death, as its body remains in flight as it decomposes. The wind-rider is translucent, with glass like bones and a delicate coating of fur. Ancient Vulcan tradition holds that seeing one is considered an omen of good luck.

Winged Dragons (KAR-LEE):

Tiny flying creatures.

Wooker: (BOACO VI)

Small feral jungle animal.

Yolok Worms: (QO'NOS)

Pincered worms that live in colonies.

Zama: (PATRIA)

Giant rodent.

Zintar (PANDRO):

Dragon like serpents that measure some forty meters long. The Pandronians use them as riding mounts in the most dangerous portions of the varbox.

Zreel: (KYROS)

Parasitic insect similar to a Terran louse.

Diseases

Aaniatethis:

Virulent debilitating disease that affects Zendak'aans. Aaniatethis has an analogous disease that affects Emmonnac.

Aitchnit Fever: (KLINGON)

Anti-drug Virus:

Bioengineered virus used on Earth to keep cocaine and heroin from attaching to the pleasure receptors of the brain. Although successful in treating drug addiction, it led to a generation of emotionally impaired individuals.

Arthasomiasis:

Klingon disease caused by liver damage.

Aurora Plague:

Caused by radiation in the auroras of the Draymia system. Onset of the disease can be detected by skin pigmentation changes caused by exposure to the energy fields of the auroras.

Barclay's protomorphosis syndrome:

Caused by an activation of dormant T cells in RNA.

Bendal Fever**Bendii Syndrome:**

Form of Alzheimer's that affect elder Vulcans, causing them to lose control of their emotions.

Bilindian Flu**Boquan Disease:**

Disease in Boqus caused by lack of certain radiations from their sun that cause their mental structures to become occluded and eventually lead to brain death.

Choriocytosis:

Disease whose onset is marked by a change in skin color pigmentation. Choriocytosis inhibits blood cells' ability to carry oxygen through the body. Although harmless to humans, it is 93% fatal to Vulcans. Choriocytosis can be brought about by exposure to the venom of the Cpheryhm-aj of Argo.

Corigan-95 Deficiency:

An amino acid in Cardassians lack of this acid in enzymes results in the lack of growth of the cerebral cortex.

Degenerative Xenosis:

An allergic condition that affects human beings that spend extended time on alien worlds; the reaction causes a rapid and complete disintegration of the nervous system. The only known treatment is the nervous system repair techniques perfected by Daniel Corrigan and Sorel of Vulcan.

Desert silicosis:

Pneumonia-like disease caused by the inhalation of miniscule fragments of obsidian rock on Obsidian.

Double Helix:

Extremely lethal virus that can be replicated in Federation replicators.

F'relorn's Disease:

Environmental disease, caused by heavy metal pollution during the Cardassian occupation of Bajor. The rare disease strikes Bajoran children and is characterized by wheezing and coughing. A jellylike substance within the b'ath rayl's reproductive system, pagh r'tel, can be used to treat the disease (ST:CP, 171, 316, 318).

Gravity Stress:

Prolonged exposure to high gravity fields leads to circulatory problems in a person's seventies; can cause scarring during puberty growth spurts (TOS:TFA, 106).

Green's Syndrome:

Disease caused by biowarfare in the mid 2000s (ST: P, 358).

Gualter's Neuromyelitis:

Disease that erodes myelin sheaths.

Haslev-Rahn Disease:

A congenital disorder unique to Shesh-caste Andorians.

Hemoatrophia

Hephaestus Fever (VULCAN)

Hypermorphic Botulism

Hyperplexic Myelitis

IDIC Disease: SEE Imperial Plague

Imperial Plague:

A Virus that is lethal in its original form to the Imperial Race of Klingons, and to which the other race of Klingons and Romulans have a natural immunity to. This virus rapidly mutates in the bloodstream of children of mixed heritage, making treatment difficult. Strains range in intensity from flu-like symptoms to immediate organ arrest.

Irumodic Syndrome:

A neurological disease that leads to senility, hallucinations, and eventually death. It is caused by a defect in the parietal lobe that can be detected in a biospectral analysis.

Iverson's Disease:

Noncontagious, though incurable disease that strikes muscle fiber and connecting tissues, eventually leading to atrophy of limbs and vital organs (TNG:47, 14).

Kelassium Deficiency:

Kelassium is a naturally occurring mineral within Vulcanoid races. High levels of kelassium increase the growth of protovilia. Low levels of Kelassium cause severe symptoms and can lead to irreparable intestinal scarring.

Kelpwilt:

Disease that causes sea plants to wither and die (TOS:SFTS, 397).

LHrei'sian:

Romulan gastroenteritis (TOS:18, 152)

Lunglock Fever:

Ancient Vulcan disease that causes the lungs to fill with blood.

Mactru Fever:

Vulcan disease.

Marinthian Muscle Twitches**Melting Fever (TKON)****Pelleter's Syndrome:**

Neurological disability that impairs the growth of the individual's mind from that of a child.

Pheromonal Shock:

Condition that normally affects young humanoid males when they come into contact with an adult Orion female.

Plak S'ran: (VULCAN)

Translates as the 'Blood Killing', the disease's scientific name is leukokupricytosis. Plak s'ran is a genetic disease in which the hemoglobin becomes deformed and loses color. They mass in blood vessels and block the flow of blood, causing edema of the lungs. As the cells accumulate in the joints and spinal fluid, shortness of breath, joint pain, debility, and eventually death occurs. Children of plak s'ran sufferers have a 50% chance of developing the disease.

Proxmire's Syndrome:

Intestinal disease from eating incompatible flora (TOS:6, 75)

Pyrrhoneuritis:

Virus that originated on colony worlds that causes nerves to flare out and die. It begins at the extremities and then proceeds towards the major organs of the body (ST:V, 233)

Qong-Hegh:

Hereditary Klingon disease that causes coma-like state; name translates as sleep-death.

Reydovan IV Virus:

Virus that reforms neural pathways within the brain to its needs. Carriers find themselves in a coma-like state, their minds trapped in a virtual nightmare-like world.

Reyerson's Disease:

Fatal affliction that leads to increased weariness and lethargy.

Richart's Syndrome:

Disease that essentially burns out the body from the inside out; triggered by stress. Richard's can be treated at advanced medical facilities but cannot be cured (TOS:19, 34)

Rigelian Fever

Sakuro's Disease

Saurian Virus

Snilfpox: (ALDEBARAN)

s'rellian Drypox

Symmetrist Virogen:

Single helix strand of RNA with no cell membrane. In animals, the virogen is harmless; however, in chlorophyll-producing plants, the virogen attaches itself to the chloroplasts and uses its energy production to fuel the growth of the virus.

Symmetrist Virogen: In humans, causes fever and abdominal cramping during the first thirty hours. The person then returns to normal, although still a carrier of the disease.

Tanis Virus:

A Genetically engineered virus that bonds to a victim's blood. The virus requires heme and drains the blood of hemoglobin, which causes the victim to lapse into a coma. At the point of near death, the virus controls and directs the host to consciousness and to transfuse their blood with others to spread and sustain the virus. This is accompanied with a bloodlust that resembles the legends of vampires (TOS: 37, 199).

Tarsean Blight:

Plant disease that renders virtually all plant life inedible. Based on the Symmetrist Virogen (TOS: 54, 111).

Tartha Pox:

Strikes children the most hard.

Timshel Virus:

Bionengineered virus in the Timshel ecosystem that strengthens a human's resistance to disease (TOS:80, 67)

Titanian two-step:

Gastroenteritis (TOS:18, 152)

Tseni Virus: (KLINGON EMPIRE)

Grain virus that caused famine throughout the Empire in the 2260's

Vegan Choriomeningitis

Virbac:

Organism present in Carreon blood that has properties of both a bacteria and a virus. Combined with animal proteins and Carreon skin emollients, the virbac can mutate into a deadly virus for humans.

Vulcan Undulant Syndrome:

Causes coagulation of blood in the capillaries and causes Vulcans to bleed out their mucous membranes. Treated with anticoagulants and pressure points.

Witleaf Blight: (VULCAN / CH'RIHAN):

Attack graminiformes.

Xenopolycythemia**Xotic Flu:**

Severe form of influenza that damages internal organs if not treated.

Drugs

Adrenalase**Aldrazine****Alpha Hypnosis****Anticane****Antinauseoid:**

Anti-nausea drug.

Argea:

Chemical that aids in repairing damage of the human heart and spleen. Present in tree saps of various worlds.

Benzaprime:

Aids in withdrawal from Lidacin.

Boretelin:

Psi-suppressant used by Deltan untrained telepaths.

Cillanocylene-VI:

Sleep drug.

Coenthal:

Sleep drug.

Cordrazine

CorTop:

Anti-inflammatory skin cream.

Cortrazide:

Used to treat inflammations of joints and muscles.

D'armacol:

Vulcan nerve stimulant.

Dalpomine:

Pain killer.

Desoasopine

Dextromethropan

Diazilyrion:

Drug that mimics inebriation.

Diazradol:

Neurostimulant used on Trills.

Euthystol:

Anti-inflammatory agent.

Hemomycetin

Hexadiscalmaline

Hyperpiroxine:

Tranquilzer.

Hyperian Beetle Snuff

Hyronalyn:

Used to treat genetronic radiation an toher forms of radiation.

Hyzolidine:

Vulcan nerve stimulant

Immune System Support Serum

Isomethozine:

Used to treat zero-G nausea.

Kanish:

Klingon hallucigenin.

Ketracel-White:

Illegal narcotic.

Lectrazine**Levirol:**

Used to raise low blood pressures.

Lexorin:

Used to counter effects of allergic reactions to mind melds.

Librocalozene:

Used to treat zero-G nausea.

Lidacin:

Dream suppressant.

Loperamide**Lourkain:**

Truth serum drug used by Klingons.

Lyofane:

Truth serum drug.

Macrum:

Noxious gas produced in Iconian volcanos.

Maledoric Acid:

Creates a noxious gas when combined with duranium.

Masiform-D:

Stimulant

Meperidine:

Mind-control drugs.

Methoamyline:

Gas lethal to humans but necessary for Denovians.

Mylezan:

Used to treat exposure to suldanic gas.

Mynoquintistrycnite:

Tranquilizer.

Nedrox:

Stimulant

Neo-chlorproxithene:

An ataractic; powerful tranquilizer that depresses substrates in the midbrain that control emotional responses.

Neo-dopamines:

Mind-control drugs.

Neodopazine:

Used to treat brain injuries. Its use is counterindicated in Vulcans, as it causes paranoia, amnesia, and violent mood swings.

Neopentothal:

Hypnotic drug (TOS:5, 36)

Neurophylizine:

Narcotic.

Peridaxon:

Delays the onset of Irumodic Syndrome.

Phylozine:

Sleep Aide

Pirotoline:

Tranquilizer

Plethane:

Lethal in large quantities.

Proqualine:

Burn treatment liquid used in baths.

R-levosulamine**Raxatocin:**

Poison developed in the 2390's.

Rhodon:

Common gas used in warp engine coolant systems.

Ryetalyn:**Senapa****Soberall:**

Drug that negates effects of drinking alcoholic beverages (TOS:19, 25)

Sodium Salicyate

Sonaptizine:

Neural stimulant.

Sorahlaze:

Kelpwilt cure (TOS:SFTS, 397).

Strobolin:

Used to treat choriocytosis.

Suldanic Gas:

Nausea-inducing gas.

Tacrin:

Drug used to treat the symptoms of Arthasomiasis

Theragen:

A Klingon nerve agent; in diluted doses can be used to calm the fear and anxiety reflexes caused by exposure to the spatial phenomenae known as interspace.

Tochizine:

Vulcanoid nerve stimulant.

Traxadine:

Sedative used on Lemnoriens.

Trazadone Hydrochloride:

Powerful anesthesia.

Trepidol:

Negates the effects of alcohol.

Tri-ox

Trichemizone:

Can render a human unconscious for several days.

Tridocane:

Sleep-inducer

Trisopen-5:

Memory inducer and truth serum.

Valazine:

Powerful sedative.

Venus Drugs:

Cocktail of drugs that enhance physical attributes and create pheromones to make the user desirable to members of the opposite sex.

Vidrenalase:

Vulcan equivalent of adrenaline (V:9, 66)

Xyrene Gas:

Knockout gas used in starships.

Zedrox:

Cholorform like chemical.

Zimath:

Truth serum drug.

Toxins, Poisons

God's Kiss:

Kraken venom that is used by the native Kitka to hunt; on Nordstral biotics, the poison causes paralysis. Lethal to humans.

Palko Fruit:

Citrus fruit with alternating sections of purple and white pulp. Combined they create a powerful and lethal nerve toxin.

Senapa:

Vulcan poison that affects the blood's ability to carry oxygen (TOS:S, 374).

'Ur' Toxin:

A paralyzing neuro-toxin that lasts for approximately 100 seconds; the target suffers momentary amnesia that leaves them with no recollection of having been paralyzed.

Medical Terminology

Isoboromine levels:

Associated with Trill physiology.

Boromine-Citrate Solution:

Used to stimulate neural activity for Trill symbionts when in brine baths prior to insertion in a host.

Plants

Accelerated Desert Grass:

Super-fast growing grass used to help prevent erosion in disaster areas; Starfleet vessels carry a large supply for emergency situations (TOS:TFA, 199).

Addleberry

Aetavis Spengleris: (IOLOS VI)

A plant with mobile tendencies that seeks out warmth, covered with golden flowers (TOS:53, 58)

Alpha Mist: (ALPHA VISTA III)

Epiphytic single-cell plant that propagates within the atmosphere. The Symmetrists used this mist to spread the Symmetrist Virogen to several systems.

Amma: (ANGIRA)

'The Green Gold' of Angira. A hearty plant that is edible and can be made into ropes with the strength of braided steel.

Arkhsamm Tree: (QO'NOS)

Purple trunked tree.

B'lednaya:

Fragile plant.

Bajoran Lily: (BAJOR)

Bateret: (BAJOR)

Bladder Plants: (SANCTUARY)

Carroot: (RIMILLIA)

Edible root plant genetically engineered by Doctor Leonard McCoy from the Cyclone Tree.

Challik: (OBSIDIAN)

Plant with a spiny edible fruit.

Ch'Havranssu: (CH'HAVRAN)

Fermented yeast is mixed with kheh to make Romulan Ale.

Cumidin Tree: (CH'HAVRAN)

Seeds are used as spices.

Cyclone Trees: (RIMILLIA)

Gnarled tall trees native to the temperate zone of the tidally locked Rimillia.

D'Mallu Vine: (VULCAN)

Carnivorous plant that snares unwary prey within its vines and then draws it to its digestive organs.

Deltan Stone Cactus:

Bulky plant.

Demontree:

Native to the Romulan Star Empire.

Fimaldian Mushrooms**Flatroot: (VULCAN, CH'RIHAN)****Gilphin: (ROMULAN)**

Flower.

Glory Fruit**Gnessis Tree:**

Sacred trees that have nearly been destroyed by meteorological conditions; seeds are very valuable.

Halkan Fire Lily:

Translucent, sapphire water plants that produce phosphorescent pollen when brushes against.

Hikaru Orchids: (RIMILLIA)

Genetically engineered by Hikaru Sulu from the Cyclone Tree; purple flowers with a delicate fragrance.

Hla'meth: (VULCAN)

Vulcan Herb.

Honorblossoms:

Red flowers with a sweet scent.

Humbonnets:

Yellow flowers that produces a buzzing sound to attract insects.

Icemelons: (TKON)

Possibly extinct plant.

Induku Trees: (VULCAN)

Flame-colored trees.

Isuke: (VULCAN)

Gnarled and tiny-leaved bushes.

Jakim: (KYROS)

Barrel shaped plants that grow in the marshes of Kyros. Their slender leaves can be processed by the natives and woven into mats which are almost as strong as steel.

Jenka Root: (BAJOR)

Edible root.

Kala-Thorn (VULCAN)**Kalimbok: (PENELI)**

Spicy, aromatic plant.

Karanji: (VULCAN)

Similar to barrel cacti.

Kenda Tree: (YAGRA IV)**Kerra Tree: (ARETA)****Keval: (ELCIDAR BETA III)**

Has green sap.

Kh'aa: (VULCAN)

Vulcan Herb.

Kheh (VULCAN, CH'HAVRAN)

Grain

Kleshameen: (VULCAN)

Night-blossoming flower.

Klibicule: (KLINGON)

Wheat that only bears in its second year, but contains more than 25% of protein

Knifeweed: (CH'RIHAN)

Sharp grass that can cause sever lacerations.

K'rhtha: (VULCAN)

Vulcan Herb.

Latium:

Once the only known source for immune system support serum.

Lehe'jhme : (CH'RIHAN)

Fruit used to make Romulan wines, of which there are 5000 varieities.

Leonard Tree: (RIMILLIA)

Genetically sequenced by Leonard McCoy from the Cyclone Tree. Stands app. 9 feet high, has bright flowers and edible fruit.

Lesquit Bush: (ALDEBARAN)

Possesses a spicy aroma.

Lhm'ta: (VULCAN)

Vulcan Herb.

Liak: (OBSIDIAN)

Plant with a sweet, crunchy edible root.

Lingen Trees: (TSORN)

Mah'ta: (VULCAN)

Vulcan Herb.

Maqrana Tree: (CH'RIHAN)

Red-orange decorative tree.

Marrae-marrae:

Balphasian houseplant

Medusa Plant: (ANOMALY WORLD)

Large tendriled plant.

Movidel Tree (NISUS)

Nepenthe Plant: (ANOMALY WORLD-ALTERNATE UNIVERSE)

When ingested, plant can mimic the effects of Death on humanoids for short periods of time (FOP, 229).

Nightplum

Orangemelon: (RIMILLIA)

Small bush that produces several edible plats per annual season; genetically engineered by Leonard McCoy from the Cyclone Tree.

Orion Fern Trees

Ostrich Tree: (OLIBABA)

Vegetation that grows upside down.

Passion Bloom: (DISCORD)

Orange flowered plant.

Polor Trees: (EDOS)

Prism Flowers:

Shoulder high flowers that sway back and forth without a breeze.

Prospector Fern:

The color changes of this fern are indicative of the metal contents to be found in the soil beneath it. Used by the Romulans to discover valuable mineral deposits.

Qir'ial: (VULCAN)

Fruit-bearing succulent whose edible roots used to treat teething children.

Quinto-Triticale:

High-yield grain.

Rikkekka Trees: (AKKALLA)

Bristled trees with bulbous seed pods; common in colder northern climates.

Rimillian Fern: (RIMILLIA)

Soft and velvety fern genetically engineered from the Cyclone Tree by Hikaru Sulu.

Sashkas: (ROMULAN)

Vegetable.

Seylit: (TAHRN)

Bamboo-like plant.

Sh'rr: (VULCAN)

Vulcan Herb.

Shaforr: (VULCAN)

Also known as Eridanian Teak. Extremely rare tree that grows in the polar regions of Vulccan and is the favored construction material of the ka'athyra.

Snortgrass (DELTA ORIONIS VIII)

Sponge Grass (DELSTRA):

Blue-Green Grass.

Strella: (ARETA)

Reedy plant used to create papyrus.

Susu: (TKON)

Possibly extinct plant.

Tamazi: (TKON)

Possibly extinct plant.

Tekla: (VULCAN)

Wood used for doors and other furniture.

Tri'hla: (VULCAN)

Vulcan Herb.

Trihr: (VULCAN)

Native tree with ebony wood.

Tuula: (VULCAN)

Crimson shrub with small, pointed leaves. In winter, the leaves turn pink with small brown spots.

Vovelles: (TKON)

Possibly extinct plant, similar to a tomato.

Vulcan Ground Creeper:

Blue flowers, growth is accelerated with an overabundance of water (TOS:TFA, 202).

Vulcan Lichen: (VULCAN)

Hallucinogenic plant.

Walking Plant: (CYGNUS XIV)

Mobile plants that can uproot themselves and move to new food sources.

Whispering Smith:

Edible seed pods called Rigellian Husk.

Wirebraid Trees: (QO'NOS)

Interwoven trunks.